

Generative Adversarial Source Separation

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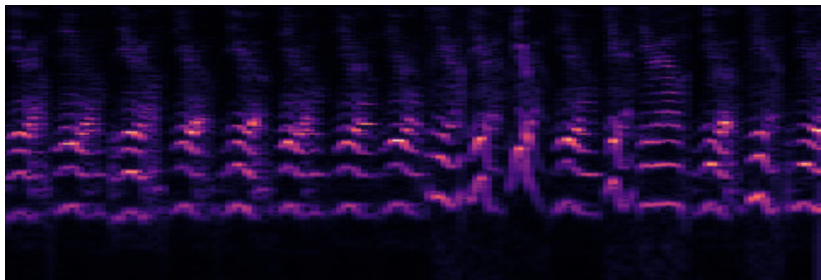
Generative Modeling

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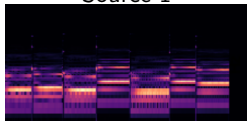
Generative Modeling

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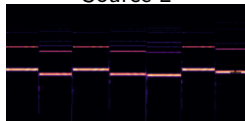


Source Separation

Source 1



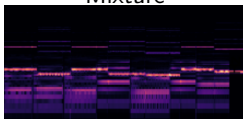
Source 2



+

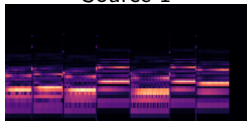


Mixture

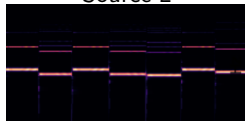


Source Separation

Source 1



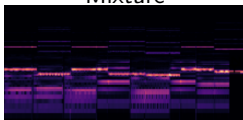
Source 2



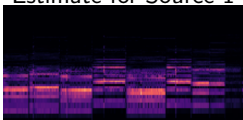
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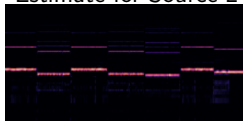
Mixture



Estimate for Source 1

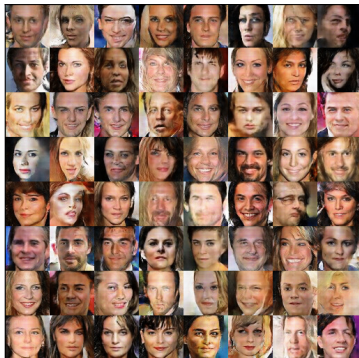


Estimate for Source 2



Motivations for using GANs in source separation

- ▶ Generative Adversarial Networks (GANs) are a way to learn generative models.
 - ▶ GANs learn to generate data items that look like the training data.



- ▶ GANs can therefore potentially learn a distribution over each audio source.

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- ▶ GANs can therefore potentially learn a distribution over each audio source.
- ▶ More technically, GANs learn “implicit generative” models which do not specify an output noise distribution.

Non-Negative Matrix Factorization

- ▶ $X \approx WH$
 - ▶ $X \in \mathbb{R}^{L \times T} \rightarrow$ **Input Spectrogram**
 - ▶ $W \in \mathbb{R}^{L \times K} \rightarrow$ **Frequency Templates**
 - ▶ $H \in \mathbb{R}^{K \times T} \rightarrow$ **Activations**
- ▶ **Learning:**

$$\min_{W,H} d(X \| WH)$$

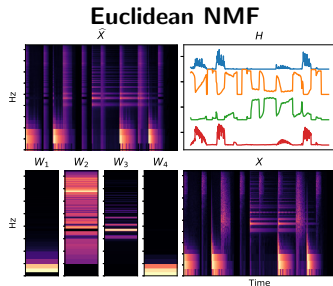
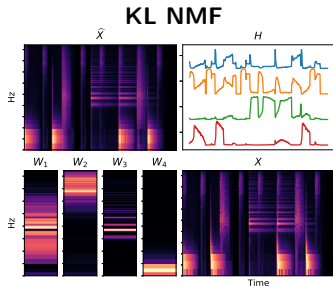
- ▶ $d(\cdot \| \cdot) \rightarrow$ **Divergence Measure**. E.g. KL-divergence, Euclidean distance.
Choice of which effects results.

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We used the same parameter initialization for both costs.

Generative Model Generalization for NMF

- ▶ $X_t \sim p_{\text{out}}(X_t; WH_t)$,

$$\begin{aligned} & \max_{W,H} \log \prod_t p_{\text{out}}(X_t; WH_t) \\ & \propto \min_{W,H} \sum_t d(X_t \| WH_t) \end{aligned}$$

- ▶ $p_{\text{out}}(\cdot; \cdot) \rightarrow$ output distribution that corresponds to the divergence measure $d(\cdot \| \cdot)$. E.g. Poisson for un-normalized KL divergence, Gaussian for Euclidean distance.

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- ▶ $p_{\text{out}}(\cdot; \cdot) \rightarrow$ output distribution that corresponds to the divergence measure $d(\cdot \| \cdot)$. E.g. Poisson for un-normalized KL divergence, Gaussian for Euclidean distance.
- ▶ Our goal in this paper is to use a generative model which does not specify $p_{\text{out}}(\cdot; \cdot)$. (or equivalently $d(\cdot \| \cdot)$).

Standard NMF

$$X_t \sim p_{\text{out}}(x; WH_t)$$

NMF Generalizations

Standard NMF

**Probabilistic
NMF**

$$X_t \sim p_{\text{out}}(x; WH_t)$$

$$H_t \sim p_{\text{prior}}(H_t)$$

$$X_t|H_t \sim p_{\text{out}}(x; WH_t)$$

NMF Generalizations

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$$H_t \sim p_{\text{prior}}(H_t)$$

$$X_t|H_t \sim p_{\text{out}}(x; WH_t)$$

**Probabilistic
Neural-Net NMF**

$$H_t \sim p_{\text{prior}}(H_t)$$

$$X_t|H_t \sim p_{\text{out}}(X_t; f_{\theta}(H_t))$$

NMF Generalizations

Standard NMF

Probabilistic NMF

Probabilistic Neural-Net NMF

Implicit Density Model

$$X_t \sim p_{\text{out}}(x; WH_t)$$

$$H_t \sim p_{\text{prior}}(H_t)$$

$$H_t \sim p_{\text{prior}}(H_t)$$

$$H_t \sim p_{\text{base}}(H_t)$$

$$X_t|H_t \sim p_{\text{out}}(x; WH_t)$$

$$X_t|H_t \sim p_{\text{out}}(X_t; f_{\theta}(H_t))$$

$$X_t|H_t = f_{\theta}(H_t)$$

- ▶ Where implicit generative models define a model distribution via a deterministic transformation $f_{\theta}(H_t)$ of a base distribution $p_{\text{base}}(H_t)$.
- ▶ Instead of hand picking $p_{\text{out}}(\cdot)$, we can use an implicit generative model, and train it via adversarial training.

NMF Generalizations

Standard NMF	Probabilistic NMF	Probabilistic Neural-Net NMF	Implicit Density Model
$X_t \sim p_{\text{out}}(x; WH_t)$	$H_t \sim p_{\text{prior}}(H_t)$	$H_t \sim p_{\text{prior}}(H_t)$	$H_t \sim p_{\text{base}}(H_t)$
	$X_t H_t \sim p_{\text{out}}(x; WH_t)$	$X_t H_t \sim p_{\text{out}}(X_t; f_{\theta}(H_t))$	$X_t H_t = f_{\theta}(H_t)$

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- ▶ Instead of hand picking $p_{\text{out}}(\cdot)$, we can use an implicit generative model, and train it via adversarial training.

ML objective

$$\max_{\theta, H} \sum_t \log p_{\text{out}}(X_t; f_{\theta}(H_t)),$$

Adversarial training objective

$$\max_{\xi} \min_{\theta} \sum_t \log D_{\xi}(X_t) + \sum_{t'} \log(1 - D_{\xi}(X'_{t'})),$$

where $X'_{t'} = f_{\theta}(H_{t'})$.

NMF Generalizations

Standard NMF	Probabilistic NMF	Probabilistic Neural-Net NMF	Implicit Density Model
$X_t \sim p_{\text{out}}(x; WH_t)$	$H_t \sim p_{\text{prior}}(H_t)$	$H_t \sim p_{\text{prior}}(H_t)$	$H_t \sim p_{\text{base}}(H_t)$
	$X_t H_t \sim p_{\text{out}}(x; WH_t)$	$X_t H_t \sim p_{\text{out}}(X_t; f_{\theta}(H_t))$	$X_t H_t = f_{\theta}(H_t)$

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ML objective

$$\max_{\theta, H} \sum_t \log p_{\text{out}}(X_t; f_{\theta}(H_t)),$$

Adversarial training objective

$$\max_{\xi} \min_{\theta} \sum_t \log D_{\xi}(X_t) + \sum_{t'} \log(1 - D_{\xi}(X'_{t'})),$$

where $X'_{t'} = f_{\theta}(H_{t'})$.

- ▶ The training goal in GANs is to generate samples $X'_{t'}$ so that they are indistinguishable from training data X_t .

- ▶ It is standard to use the following bi-level optimization procedure:

$$\max_{\xi} \sum_t \log D_{\xi}(X_t) + \sum_{t'} \log(1 - D_{\xi}(f_{\theta}(H_{t'})))$$

$$\max_{\theta} \sum_t \log D(f_{\theta}(H_t))$$

- ▶ It is standard to use the following bi-level optimization procedure:

$$\begin{aligned} & \max_{\xi} \sum_t \log D_{\xi}(X_t) + \sum_{t'} \log(1 - D_{\xi}(f_{\theta}(H_{t'}))) \\ & \max_{\theta} \sum_t \log D(f_{\theta}(H_t)) \end{aligned}$$

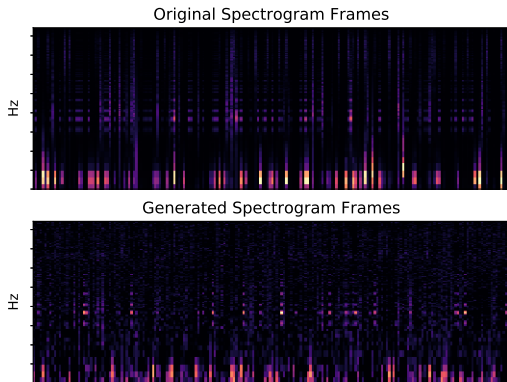
- ▶ This is the original formulation, and tends to collapse on subset of the data distribution.
- ▶ Wasserstein formulation:

$$\begin{aligned} & \max_{\xi \in \mathcal{W}} \sum_t D_{\xi}(X_t) - \sum_{t'} D_{\xi}(f_{\theta}(H_{t'})) \\ & \max_{\theta} \sum_t D(f_{\theta}(H_t)) \end{aligned}$$

Tends to have better gradient flow.

Generating Spectrogram Frames with a GAN

- ▶ Using GANs enables us to generate plausible spectrogram frames with implicit models.

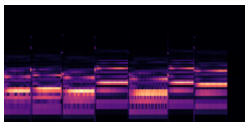


Generative Supervised Source Separation

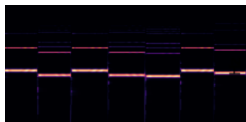
- ▶ We evaluate the validity of adversarial training with supervised generative source separation task.

Generative Supervised Source Separation

- ▶ We evaluate the validity of adversarial training with supervised generative source separation task.
- ▶ First train the generative models for each source.



Learn $p_{\text{model}}(X_1|\theta_1)$
i.e. train $f_{\theta_1}(\cdot)$,



Learn $p_{\text{model}}(X_2|\theta_2)$,
i.e. train $f_{\theta_2}(\cdot)$

- ▶ The corresponding generative model for the mixture:

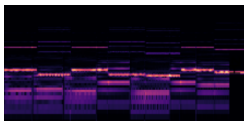
$$X_1 \sim p_{\text{model}}(X_1|\theta_1)$$

$$X_2 \sim p_{\text{model}}(X_2|\theta_2)$$

$$X_{\text{mix}}|X_1, X_2 \sim p_{\text{out}}(X_{\text{mix}}; X_1 + X_2)$$

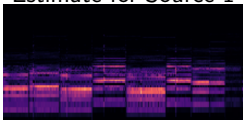
Generative Supervised Source Separation - Test time

In test time, the source estimates are obtained via optimizing w.r.t. the network inputs.

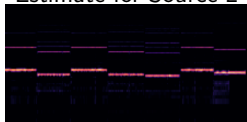


$$\widehat{H}^1, \widehat{H}^2 = \arg \max_{H^1, H^2} p_{\text{out}}(x_{\text{mix}}; f_{\theta_1}(H^1) + f_{\theta_2}(H^2))$$

Estimate for Source 1

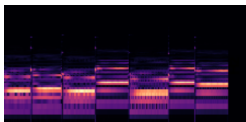


Estimate for Source 2

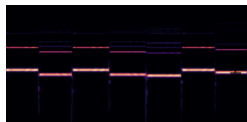


(This is the same test procedure when doing source separation with supervised NMF)

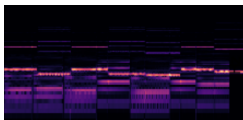
Generative Adversarial Source Separation



Train $f_{\theta_1}(\cdot)$, D_{ξ_1}

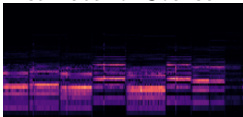


Train $f_{\theta_2}(\cdot)$, D_{ξ_2}

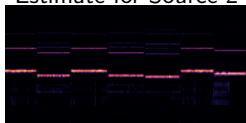


$$\widehat{H}^1, \widehat{H}^2 = \arg \max_{H^1, H^2} p_{\text{out}}(X_{\text{mix}}; f_{\theta_1}(H^1) + f_{\theta_2}(H^2)) + \lambda (\sum_{k=1}^2 D_{\xi_k}(f_{\theta_k}(H^k)))$$

Estimate for Source 1

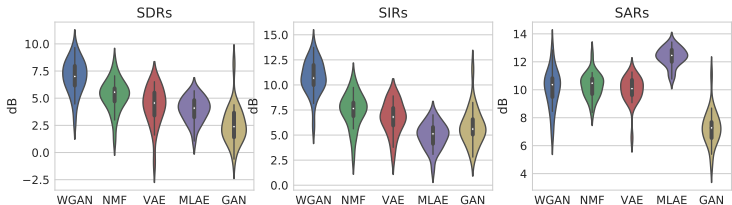


Estimate for Source 2



Results

- ▶ **Dataset:** Male-female speaker mixtures from TIMIT dataset.
 - ▶ Training set: 9 utterances for each speaker.
 - ▶ Test set: Single sentence mixture at 0dB.
 - ▶ Evaluated for 25 pairs of speakers.
- ▶ **Evaluation:** BSS eval metrics. (SIR, SAR, SDR)
- ▶ We compare Wasserstein GAN, NMF, Variational Autoencoders, Denoising Autoencoder, GAN, all with a multilayer perceptron architecture.



Conclusions

- ▶ Using implicit generative models improves the model accuracy on a speech source separation task.
 - ▶ Implicit generative models do not require specifying an output distribution.
 - ▶ We learn to generate plausible spectrogram frames.
- ▶ Generative models which operate over sequences is a natural next step.
- ▶ Download our code from https://github.com/ycemsubakan/sourceseparation_misc, try it out yourself.